

Introduction to the Internet of Things

Session 06

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Project 1 – Liquid Challenge

- Remotely monitor different liquids with different sensors
- Liquids (moving)
 - Fuel
 - Waste water
 - Fresh water
 - Water of AC/Heating
- Sensors: weight, distance (laser+acoustic), rain-water, switches (reed, hall, flip, light bar)



Project 1

- In teams of 2 (exceptions 3)
 - Measuring liquid (water and oil) challenge (acoustic distance, optical distance, weight, conductive sensing, physical switches)
 - Bring props: 3 bottles/containers (one for clear water, one with vegetable oil, one with dirty water), something to block lights in bottle, magnet, swimmer (cork?), scissors, glue, cardboard
 - For different liquid types (clear water, dirty, oil) and each measuring challenge build systems to measure series of data over time
 - Rate quality for that sensor for the specific liquid
 - Produce dashboard and software prototype in Node-RED, showing all tanks
 - Produce table and recommendation for use case
 - Produce recommended installation manual with rationale (why you chose what)
 - Produce scenario/story of one case how your system is used in practice

IoT Nice to Have

- (5min) write down features you would like to see in an IoT Framework → research report
- Demo(s)
- Open discussion
- Adjust personal notes

IoT Nice to Have (examples)

- Usable (ease of use, documentation)
- Teachable (works in class setting)
- Affordable (hard- and software)
- Open and extendable
- Scalable
- Testable
- Secure
- Private
- MQTT supported
- Works offline
- Debug guide
- System maintenance overview

Coffee and IoT

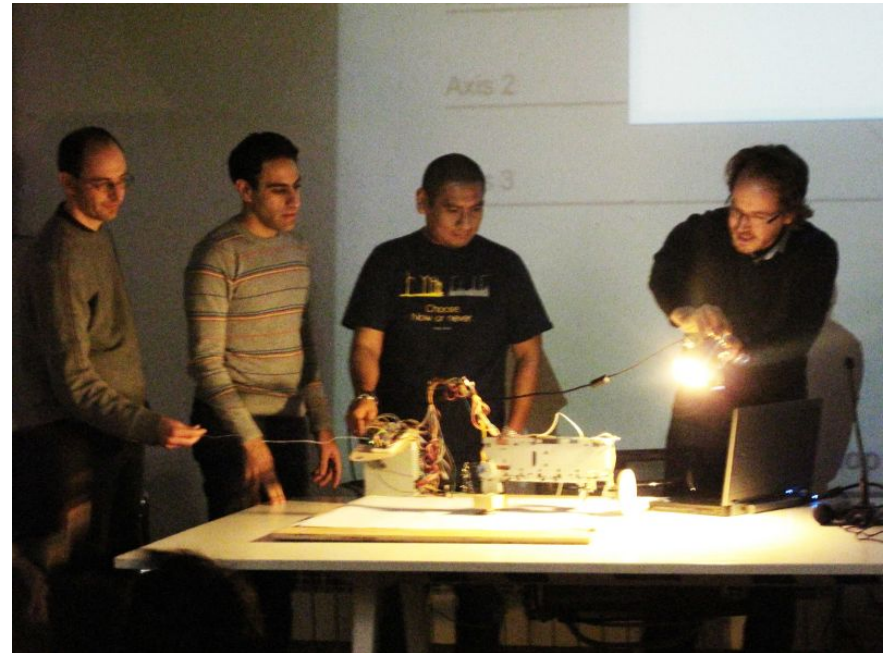
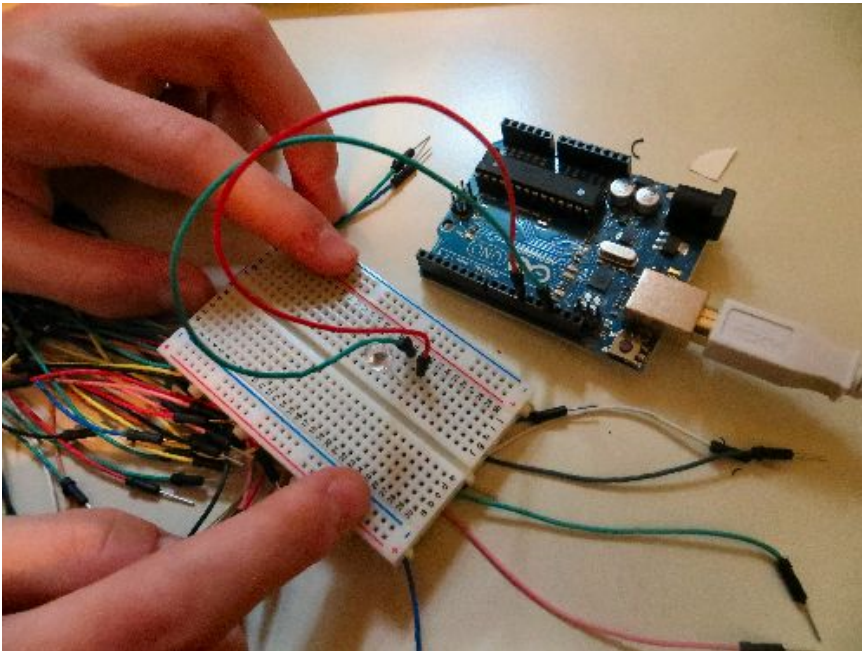
Once Upon A Time in Indonesia

- William Hooi
- Espresso Lite
- Democratization of hardware development



Students With Their First IoT Projects

- Discovery during “Home and Building Automation” classes
- Different type of motivation than “Hello World”
- Change something in the real/physical World



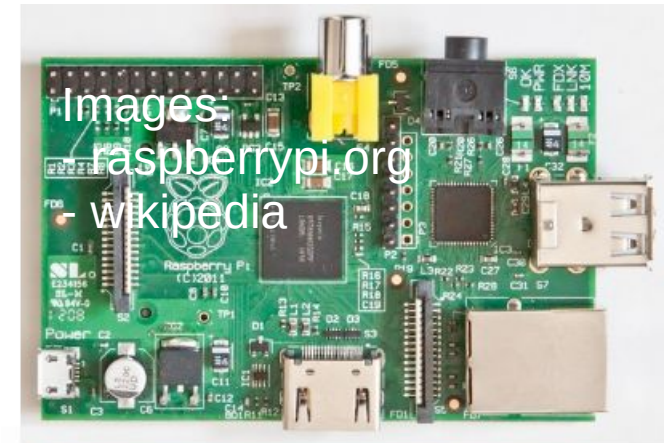
Images from:

- <http://www.trycomputing.org/lesson-plans/arduino-blink-challenge-lesson>
- <http://www.iaacblog.com/blog/2011/arduino-workshoprs3-session/>

Raspberry Pi

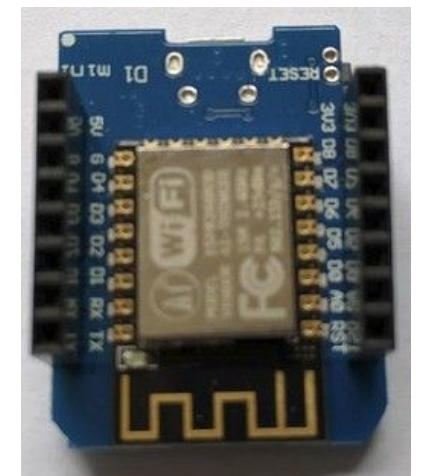
> 25 000 000 sold

- Pi 1
 - The first, slowish (better server)
 - 1 core, 512MB, 700MHz, now \$20 (used)
- Pi 3 (Pi 2 similar, no WiFi)
 - Current, fast (also Desktop), available
 - 4 cores, 1GB, 1GHz, WiFi, now \$35
- Pi Zero
 - Slowish (better server), not very available
 - 1 Core, 512MB, 1GHz, \$5 if available
- Pi Zero W
 - Slowish (better server), not very available
 - 1 Core, 512MB, 1GHz, WiFi, \$10 if available



ESP8266 (ESP32)

- ESP8266 (\$1-\$3)
- Arduino on steroids
 - Wifi on board
 - Python, Lua, C, C++, Java-Script
- Popular versions
 - Wemos D1 Mini (\$ 2.1)
 - NodeMCU (\$ 2.3)
- Several billions sold



Personal favorite: Wemos D1 Mini (\$2)

Paradigm Shift Through Affordability

- Since using ESP8266
 - students go out and buy to explore themselves
- Sensors for both, often <\$2 per piece



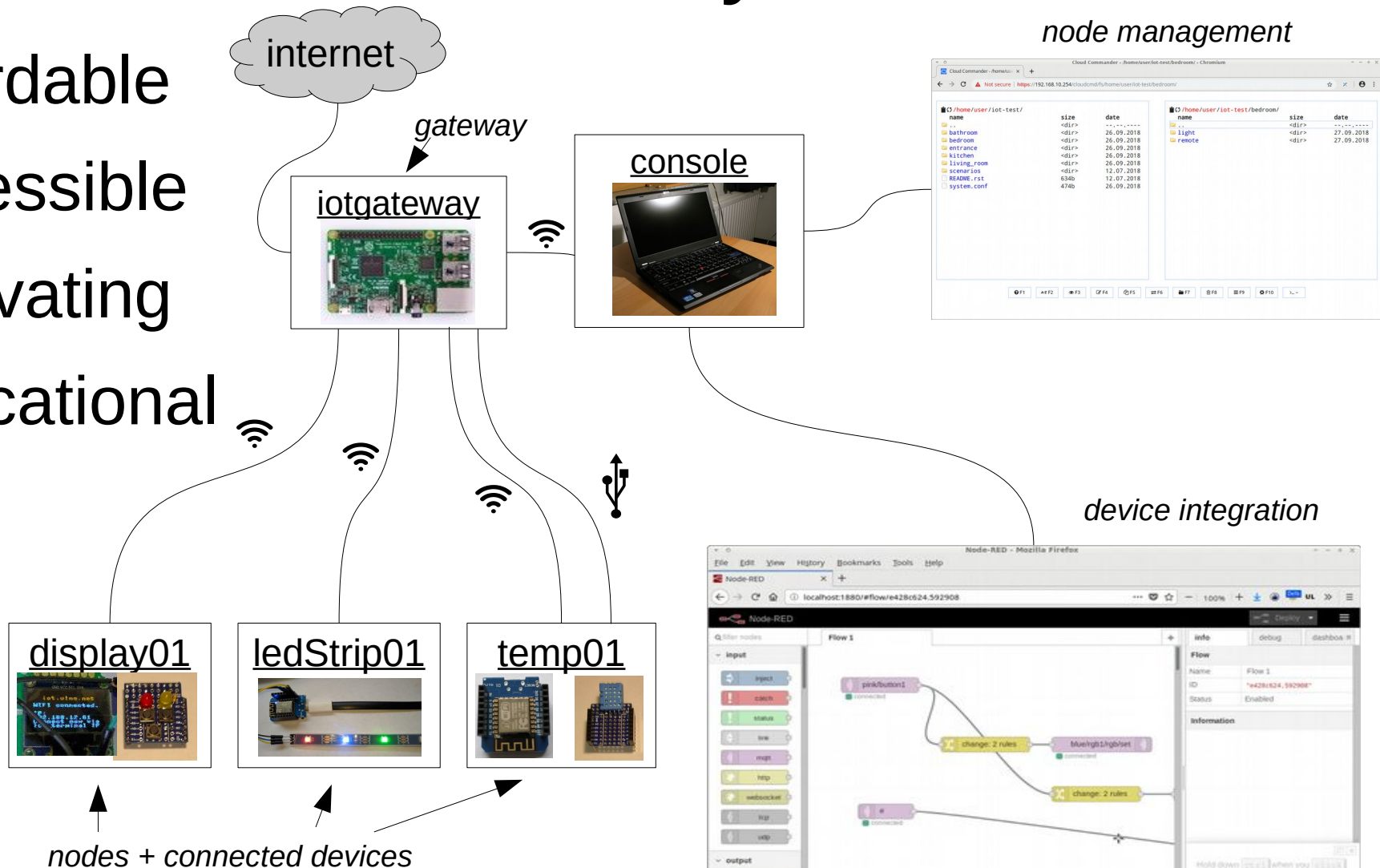
last two pictures from <http://www.instructables.com/id/Arduino-37-in-1-Sensors-Kit-Explained/>

IoTempower

- Finally
- Why was IoTempower created
 - Focus on teaching
 - Affordability (price → focus on potentially supporting disadvantaged communities)
 - Openness (you and I can change it)
 - Extensibility
 - ESP8266 → game changer
 - Serial flashing in class not feasible (as too error prone)
 - Should work with or without internet

IoTempower Framework and Ecosystem for IoT

- Affordable
- Accessible
- Motivating
- Educational



For more info:

- <http://iot.ulno.net>
- <http://github.com/iotempire/iotempower>

IoTempower Live Demo

- Research task during demo
 - Check covered features (and check off the personal covered features).
 - Write down and ask questions (related to realization of own project)
 - research report (3 questions, recommendations, feature requests each)
 - Any special requests to show?
- Content:
 - Flash device via serial (dongle and pre_flash)
 - Adopt device via dongle / directly on pi via serial
 - OTA update (deploy)
 - Different devices (led, button, relay, trigger, display, analog, rgb-led, rgb-led-strip, ultrasonic distance)
 - Integration in Node-RED → graph and charts

Lab 6

- Continue Flogo initial examples, integrator replacement
- IoTempower
 - Flash the dongle
 - Flash all other esp's with `pre_flash_wemos`
 - Do adoption for all
 - Rebuild switch/actor example with IoTempower (and re-use Node-RED)
 - Add RGB-Led
 - Add acoustic distance sensor, use as motion detector
 - Add buzzer alarm
 - optional: install IoTempower on your PC and configure/deploy your devices from there (you can also try to install it in termux under android, but currently untested)
- optional: Checkout PJON or Mongoose OS